

FANTASY GAME BUNDLE

FOLDER STRUCTURE



COMBAT WEAPONS

- Armor Shields and Movement
- Battle Axes/
 - Axe Impacts/
 - Axe Scrapes Drops/
 - Axe Swings/
- Blacksmith Crafting/
- Body Impacts Unarmed/
- Bows Crossbows Arrows/
 - Arrow Flybys/
 - Arrow Impacts/
 - Bow Draws Shots/
 - Crossbow Bolts/
- Combat Ambiences/
- Dagger/
- Siege Weapons/
- Swords/
 - Sword Clashes Parries/
 - Sword Impacts Gore/
 - Sword Scrapes Shields/
 - Sword Swings Unsheathe/
- Thrown Weapons/



CREATURES AND MONSTERS

- Beasts/
 - Large Beast/
 - Footsteps/
 - Pain and Death/
 - Roars and Growls/
 - Little Monster/
 - Idles and Sleep/
 - Movement/
 - Vocals and Reactions/
 - Voice Lines/
- Demons/
 - Demon Lord/
 - Attacks and Spell Casts/
 - Growls Shouts and Laughs/
 - Idles Breathing and Sleep/
 - Pain Death and Reactions/
 - Voice Lines/
 - Imp Demon/
 - Attacks and Spell Casts/
 - Growls Shouts and Laughs/
 - Idles Breathing and Sleep/
 - Pain Death and Reactions/
 - Voice Lines/
- Dragons/
 - Adult Dragon/
 - Attack Warning and Long Roars/
 - Body Attacks and Feeding/
 - Fire Breath and Flames/
 - Footstep Loops/
 - Growls Snarls and Snorts/
 - Idles Breathing and Sleep/
 - Landings and Ground Impacts/
 - Pain and Death Roars/
 - Single Footsteps/
 - Wings Takeoffs and Flight/
 - Epic Giant Dragon/
 - Footsteps/
 - Magical Wings and Takeoffs/
 - Roars Growls and Snarls/
 - Wings and Flight/
 - Juvenile Dragon/
 - Egg Hatching/
 - Footsteps/
 - Landings and Impacts/
 - Roars Screeches and Pain/
 - Wings and Flight/
 - Underwater Dragon/
 - Movement/
 - Roars/

- Generic Monsters/
 - Calls/
 - Pass Bys/
- Humanoids/
 - Goblin/
 - Attacks/
 - Idles and Burps/
 - Laughs and Cackles/
 - Pain and Reactions/
 - Humanoid Beast/
 - Attacks/
 - Feeding/
 - Vocals and Reactions/
 - Orc/
 - Breathing Grunts and Idles/
 - Combat Vocals/
 - Laughs and Yawns/
 - Pain and Reactions/
 - Voice Lines/
 - Werewolf/
 - Attacks Bites and Claws/
 - Breathing and Idles/
 - Growls Howls and Grunts/
 - Movement and Impacts/
 - Pain Reactions/
 - Transformations/
- Insects/
 - Attacks/
 - Calls and Chirps/
 - Hurt and Pain/
 - Wings and Movement/
- Undead/
 - Vampire/
 - Bites and Feeding/
 - Cloak and Movement/
 - Coffin Props/
 - Supernatural Presence and Transform/
 - Vocals and Pain/
 - Zombie/
 - Attacks/
 - Bites and Feeding/
 - Pain Death and Gore/
 - Vocals Moans and Groans/



ENVIRONMENT AMBIENCE

- Castle Dungeon Caves/
- Desert Ocean Ruins/
- Dragon Crater Ambience/
- Forest Jungle Nature/
- Haunted Dark/
- Medieval Settlements/
- Rumbles Disaster/



FOLEY INTERACTIONS

- Bags Cloth Inventory/
- Books Pages/
- Chests Loot Containers/
- Clock Time Props/
- Coins Treasure/
- Debris Destruction Materials/
- Doors Locks Mechanisms/
 - Doors/
 - Drawbridges/
 - Gears Valves/
 - Locks Keys Chains/
- Food Drink/
- Lanterns Torches/
- Mounts Horses/
- Windows and Furniture/



FOOTSTEPS

- Jumps/
 - Carpets/
 - Concrete/
 - Dirt/
 - Glass/
 - Grass/
 - Gravel/
 - Leaves/
 - Metal/
 - Metal Vents/
 - Mud/
 - Snow/
 - Water/
 - Wood/
- Walks/
 - Carpets/
 - Concrete/
 - Dirt/
 - Glass/
 - Grass/
 - Gravel/
 - Leaves/
 - Metal/
 - Metal Vents/
 - Mud/
 - Snow/
 - Water/
 - Wood/



HERO VOICES

- Hero Boy/
- Heroine/



MAGIC SPELLS

- Alchemy and Spellbooks/
- Arcane Summoning/
- Dark Necromancy/
- Elemental Magic/
 - Elemental Earth Nature/
 - Elemental Fire/
 - Elemental Ice/
 - Elemental Water/
- Fairy Whimsical/
- Holy Divine/
- Magic Explosions Impacts/
- Magic Portals/



MUSIC STINGERS

- Bard Melodies/
- Chest Reward Stingers/
- Defeat Logo Stingers/
- Magical Musical Accents/
- Reward Stingers/



UI FEEDBACK

- Adventure UI/
- Buttons/
- Classic UI/
- Fantasy UI/
- Progression Rewards/
- Shop Merchant/

