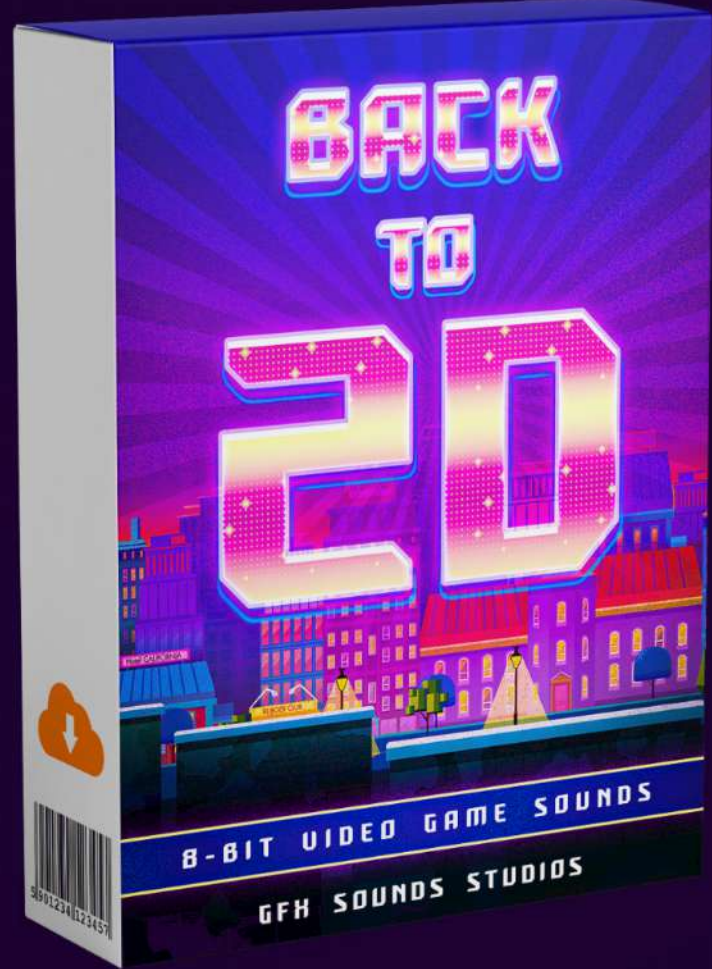


BACK TO 2D SFX BUNDLE
SOUND TRACKLIST

8-BIT VIDEO GAME SOUNDS

RETRO
ARCADE



BACK TO 2D SFX BUNDLE
8-BIT VIDEO GAME SOUNDS · GFX SOUNDS STUDIOS

TITLE	DURATION	FORMAT	UCS CATEGORY	UCS SUBCATEGORY
GAMEVideo_Arcade 8 bit, access denied 2_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, access denied_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, achievement_GFX_BT2D.wav	0:02	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, activating item_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, alarm loop 2_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, alarm loop 3_GFX_BT2D.wav	0:02	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, alarm loop 4_GFX_BT2D.wav	0:02	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, alarm loop 5_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, alarm loop 6_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, alarm loop 7_GFX_BT2D.wav	0:02	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, alarm loop 8_GFX_BT2D.wav	0:02	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, alarm loop_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, alien 2_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, alien 3_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, alien 4_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, alien 5_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, alien_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, android 2_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO

TITLE	DURATION	FORMAT	UCS CATEGORY	UCS SUBCATEGORY
GAMEVideo_Arcade 8 bit, android 3_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, android 4_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, android 5_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, android 6_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, android_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, arrow hit_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, black hole_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, character growth_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, climbing ladder, loop 2_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, climbing ladder, loop 3_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, climbing ladder, loop 4_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, climbing ladder, loop 5_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, climbing ladder, loop 6_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, climbing ladder, loop_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, climbing stairs, loop 2_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, climbing stairs, loop 3_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, climbing stairs, loop 4_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, climbing stairs, loop 5_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, climbing stairs, loop 6_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, climbing stairs, loop_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, clock ticking_GFX_BT2D.wav	0:03	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, closing door 2_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, closing door 3_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, closing door 4_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, closing door_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, coin cluster 2_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, coin cluster 3_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, coin cluster 4_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, coin cluster 5_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, coin cluster_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, coin collect 2_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, coin collect 3_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO

TITLE	DURATION	FORMAT	UCS CATEGORY	UCS SUBCATEGORY
GAMEVideo_Arcade 8 bit, coin collect 4_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, coin collect 5_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, coin collect 6_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, coin collect 7_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, coin collect_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, coin double tap 2_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, coin double tap_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, coin fast tap 2_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, coin fast tap 3_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, coin fast tap_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, coin pick up 2_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, coin pick up_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, coin single tap 2_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, coin single tap 3_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, coin single tap_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, dagger 2_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, dagger_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, damage 2_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, damage 3_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, damage 4_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, damage 5_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, damage 6_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, damage 7_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, damage_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, deactivating item_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, death 2_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, death 3_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, death 4_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, death 5_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, death 6_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, death 7_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, death 8_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO

TITLE	DURATION	FORMAT	UCS CATEGORY	UCS SUBCATEGORY
GAMEVideo_Arcade 8 bit, death 9_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, death_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, depressurizing_GFX_BT2D.wav	0:05	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, dragon 2_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, dragon 3_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, dragon 4_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, dragon_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, electronic object 2_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, electronic object 3_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, electronic object 4_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, electronic object_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, error 2_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, error 3_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, error 4_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, error 5_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, error 6_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, error 7_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, error 8_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, error 9_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, error 10_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, error 11_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, error 12_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, error 13_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, error 14_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, error 15_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, error 16_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, error 17_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, error 18_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, error 19_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, error_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, explosion, cluster 2_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, explosion, cluster 3_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO

TITLE	DURATION	FORMAT	UCS CATEGORY	UCS SUBCATEGORY
GAMEVideo_Arcade 8 bit, explosion, cluster_GFX_BT2D.wav	0:02	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, explosion, double 2_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, explosion, double_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, explosion, electronic 2_GFX_BT2D.wav	0:03	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, explosion, electronic 3_GFX_BT2D.wav	0:04	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, explosion, electronic_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, explosion, long 2_GFX_BT2D.wav	0:02	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, explosion, long 3_GFX_BT2D.wav	0:05	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, explosion, long_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, explosion, medium 2_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, explosion, medium_GFX_BT2D.wav	0:02	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, explosion, short 2_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, explosion, short 3_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, explosion, short 4_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, explosion, short 5_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, explosion, short 6_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, explosion, short 7_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, explosion, short 8_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, explosion, short 9_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, explosion, short_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, falling 2_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, falling 3_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, falling 4_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, falling 5_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, falling 6_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, falling 7_GFX_BT2D.wav	0:03	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, falling 8_GFX_BT2D.wav	0:03	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, falling 9_GFX_BT2D.wav	0:02	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, falling 10_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, falling 11_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, falling_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, fly away_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO

TITLE	DURATION	FORMAT	UCS CATEGORY	UCS SUBCATEGORY
GAMEVideo_Arcade 8 bit, game over 2_GFX_BT2D.wav	0:02	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, game over 3_GFX_BT2D.wav	0:02	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, game over 4_GFX_BT2D.wav	0:02	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, game over 5_GFX_BT2D.wav	0:02	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, game over 6_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, game over 7_GFX_BT2D.wav	0:02	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, game over 8_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, game over 9_GFX_BT2D.wav	0:03	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, game over_GFX_BT2D.wav	0:02	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, grenade explosion 2_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, grenade explosion 3_GFX_BT2D.wav	0:02	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, grenade explosion 4_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, grenade explosion 5_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, grenade explosion 6_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, grenade explosion_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, grenade whistle 2_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, grenade whistle_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, health 2_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, health 3_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, health_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, hit 2_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, hit 3_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, hit 4_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, hit_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, hurt 2_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, hurt_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, impact 2_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, impact 3_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, impact 4_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, impact_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, jump 2_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, jump 3_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO

TITLE	DURATION	FORMAT	UCS CATEGORY	UCS SUBCATEGORY
GAMEVideo_Arcade 8 bit, jump 4_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, jump 5_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, jump 6_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, jump 7_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, jump 8_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, jump 9_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, jump 10_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, jump 11_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, jump 12_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, jump 13_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, jump 14_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, jump 15_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, jump 16_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, jump 17_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, jump_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, laser gun 2_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, laser gun 3_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, laser gun 4_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, laser gun 5_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, laser gun 6_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, laser gun 7_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, laser gun 8_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, laser gun 9_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, laser gun 10_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, laser gun_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, level up 2_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, level up 3_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, level up 4_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, level up 5_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, level up 6_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, level up 7_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, level up 8_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO

TITLE	DURATION	FORMAT	UCS CATEGORY	UCS SUBCATEGORY
GAMEVideo_Arcade 8 bit, level up_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, loud noise_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, low health, loop 2_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, low health, loop 3_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, low health, loop 4_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, low health, loop 5_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, low health, loop 6_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, low health, loop 7_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, low health, loop_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, machine gun, loop 2_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, machine gun, loop 3_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, machine gun, loop 4_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, machine gun, loop 5_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, machine gun, loop 6_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, machine gun, loop 7_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, machine gun, loop 8_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, machine gun, loop_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, magic power_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, magic spell_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, mechanical_GFX_BT2D.wav	0:02	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, menu, button 2_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, menu, button 3_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, menu, button 4_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, menu, button 5_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, menu, button 6_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, menu, button 7_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, menu, button_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, menu, click error 2_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, menu, click error 3_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, menu, click error_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, menu, confirm button 2_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, menu, confirm button_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO

TITLE	DURATION	FORMAT	UCS CATEGORY	UCS SUBCATEGORY
GAMEVideo_Arcade 8 bit, menu, move 2_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, menu, move 3_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, menu, move 4_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, menu, move 5_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, menu, move_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, menu, reset button 2_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, menu, reset button_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, menu, select 2_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, menu, select 3_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, menu, select 4_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, menu, select_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, menu, selection 2_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, menu, selection_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, missile launch_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, mystery_GFX_BT2D.wav	0:02	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, object 2_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, object 3_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, object 4_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, object 5_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, object 6_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, object_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, opening door 2_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, opening door 3_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, opening door 4_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, opening door 5_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, opening door_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, out of ammo 2_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, out of ammo 3_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, out of ammo 4_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, out of ammo_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, pause 1, in_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, pause 1, out_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO

TITLE	DURATION	FORMAT	UCS CATEGORY	UCS SUBCATEGORY
GAMEVideo_Arcade 8 bit, pause 2, in_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, pause 2, out_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, pause 3, in_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, pause 3, out_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, pause 4, in_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, pause 4, out_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, pause 5, in_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, pause 5, out_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, pause 6, in_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, pause 6, out_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, pause 7, in_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, pause 7, out_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, pistol shot 2_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, pistol shot 3_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, pistol shot 4_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, pistol shot 5_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, pistol shot 6_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, pistol shot 7_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, pistol shot 8_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, pistol shot 9_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, pistol shot 10_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, pistol shot_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, portal, teleport 2_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, portal, teleport 3_GFX_BT2D.wav	0:02	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, portal, teleport 4_GFX_BT2D.wav	0:02	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, portal, teleport 5_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, portal, teleport 6_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, portal, teleport 7_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, portal, teleport 8_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, portal, teleport 9_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, portal, teleport_GFX_BT2D.wav	0:12	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, power on 2_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO

TITLE	DURATION	FORMAT	UCS CATEGORY	UCS SUBCATEGORY
GAMEVideo_Arcade 8 bit, power on_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, power up 2_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, power up 3_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, power up 4_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, power up 5_GFX_BT2D.wav	0:02	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, power up 6_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, power up 7_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, power up 8_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, power up 9_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, power up_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, punch 2_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, punch 3_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, punch 4_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, punch 5_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, punch_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, rain ambience, loop_GFX_BT2D.wav	0:06	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, reload 2_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, reload 3_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, reload 4_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, reload_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, robot 2_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, robot 3_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, robot 4_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, robot 5_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, robot 6_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, robot 7_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, robot_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, sci fi, button 2_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, sci fi, button 3_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, sci fi, button_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, scream.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, scream 2.wav	0:01	48kHz 24-bit	GAMES	VIDEO

TITLE	DURATION	FORMAT	UCS CATEGORY	UCS SUBCATEGORY
GAMEVideo_Arcade 8 bit, scream 2_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, scream_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, sea waves_GFX_BT2D.wav	0:18	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, shotgun 2_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, shotgun 3_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, shotgun 4_GFX_BT2D.wav	0:02	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, shotgun 5_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, shotgun 6_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, shotgun_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, shutdown 2_GFX_BT2D.wav	0:02	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, shutdown_GFX_BT2D.wav	0:02	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, sport, ref whistle_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, success 2_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, success 3_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, success 4_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, success 5_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, success 6_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, success 7_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, success 8_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, success 9_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, success 10_GFX_BT2D.wav	0:02	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, success_GFX_BT2D.wav	0:02	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, swoosh 2_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, swoosh_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, sword 2_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, sword 3_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, sword_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, vehicle, ambulance loop_GFX_BT2D.wav	0:03	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, vehicle, car horn_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, vehicle, car loop 2_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, vehicle, car loop_GFX_BT2D.wav	0:02	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, vehicle, car, trunk closing_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO

TITLE	DURATION	FORMAT	UCS CATEGORY	UCS SUBCATEGORY
GAMEVideo_Arcade 8 bit, vehicle, car, trunk opening_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, vehicle, engine loop_GFX_BT2D.wav	0:02	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, vehicle, engine start 2_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, vehicle, engine start_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, vehicle, fire truck loop_GFX_BT2D.wav	0:05	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, vehicle, helicopter 2_GFX_BT2D.wav	0:03	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, vehicle, helicopter 3_GFX_BT2D.wav	0:02	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, vehicle, helicopter 4_GFX_BT2D.wav	0:03	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, vehicle, helicopter_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, vehicle, malfunction 2_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, vehicle, malfunction_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, vehicle, plane loop_GFX_BT2D.wav	0:03	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, water splash 2_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
GAMEVideo_Arcade 8 bit, water splash_GFX_BT2D.wav	0:01	48kHz 24-bit	GAMES	VIDEO
MUSCMisc_Alex McCulloch Gypsy [Platform]_GFX_BT2D.wav	1:45	48kHz 24-bit	MUSICAL	MISC
MUSCMisc_Alex McCulloch Karma Nes [Platform]_GFX_BT2D.wav	2:24	48kHz 24-bit	MUSICAL	MISC
MUSCMisc_Alex McCulloch Talking Cute [Platform]_GFX_BT2D.wav	2:32	48kHz 24-bit	MUSICAL	MISC
MUSCMisc_Celestialghost Pulsar [Open World]_GFX_BT2D.wav	0:26	48kHz 24-bit	MUSICAL	MISC
MUSCMisc_Celestialghost Summer Sunday [Open World]_GFX_BT2D.wav	1:04	48kHz 24-bit	MUSICAL	MISC
MUSCMisc_Juhani Junkala Boss Fight [Action]_GFX_BT2D.wav	1:21	48kHz 24-bit	MUSICAL	MISC
MUSCMisc_Juhani Junkala Boss Fight [Adventure]_GFX_BT2D.wav	1:11	48kHz 24-bit	MUSICAL	MISC
MUSCMisc_Juhani Junkala Ending [Action]_GFX_BT2D.wav	0:44	48kHz 24-bit	MUSICAL	MISC
MUSCMisc_Juhani Junkala Level 1 [Action]_GFX_BT2D.wav	1:14	48kHz 24-bit	MUSICAL	MISC
MUSCMisc_Juhani Junkala Level 2 [Action]_GFX_BT2D.wav	1:12	48kHz 24-bit	MUSICAL	MISC
MUSCMisc_Juhani Junkala Stage 1 [Adventure]_GFX_BT2D.wav	0:41	48kHz 24-bit	MUSICAL	MISC
MUSCMisc_Juhani Junkala Stage 2 [Adventure]_GFX_BT2D.wav	0:56	48kHz 24-bit	MUSICAL	MISC
MUSCMisc_Juhani Junkala Stage Select [Adventure]_GFX_BT2D.wav	0:21	48kHz 24-bit	MUSICAL	MISC
MUSCMisc_Juhani Junkala Title Screen [Action]_GFX_BT2D.wav	0:11	48kHz 24-bit	MUSICAL	MISC
MUSCMisc_RandomMind Minstrel Dance [Medieval]_GFX_BT2D.wav	0:56	48kHz 24-bit	MUSICAL	MISC
MUSCMisc_RandomMind The Bards Tale [Medieval]_GFX_BT2D.wav	0:56	48kHz 24-bit	MUSICAL	MISC
MUSCMisc_WolfGang Haunted Castle [Horror]_GFX_BT2D.wav	0:44	48kHz 24-bit	MUSICAL	MISC